ML – Functions

Syntax:

\[ \langle fdef \rangle ::= \textbf{fun} \ \langle \text{function-name} \rangle \ \langle \text{parameter} \rangle = \langle \text{expression} \rangle \]
\[ \langle \text{function-name} \rangle ::= \text{an appropriate function name} \]
\[ \langle \text{parameter} \rangle ::= \text{a variable name} \]
\[ \quad | \quad \text{a tuple of variable names} \]
\[ \langle \text{expression} \rangle ::= \text{any expression discussed so far including function calls} \]

Example (default type int):

- fun add2 (a,b) = a + b;
  val add2 = fn : int * int -> int

Example (real):

- fun add2r (a:real,b:real):real = a + b;
  val add2r = fn : real * real -> real
Using Functions:

- fun add2 (a,b) = a + b;
  val add2 = fn : int * int -> int
- add2(1,2);
  val it = 3 : int
Example: write a function that computes the negative of a real value.

- fun neg(v:real):real = v * ~1.0;
val neg = fn : real -> real
Example: write a function that computes the sum of the elements of a list of integers. (Hint: use recursion)

Cases:
[1,2,3,4,5] → 15
[6,12] → 18
[7] → 7
[ ] → 0

- fun listsum (L:int list) = if null(L) then 0
  else hd(L) + listsum(tl(L));

recursion!
Example: write a function that computes the length of a list.

Cases:
[1,2,3] → 3
[1,2] → 2
[1] → 1
[ ] → 0

- fun listlength(l) = if null(l) then 0
  else 1 + listlength(tl(l));

  recursion!
Example: write a function that will reverse the order of the elements in a list.

Cases:
$$[1,2,3] \rightarrow [3,2,1]$$
$$[1] \rightarrow [1]$$
$$[ ] \rightarrow [ ]$$

- fun reverse (L) = if null(L) then [ ]
  else reverse(tl(L)) @ [hd(L)];
Write a function `red3` of type `a * 'b * 'c -> 'a * 'c` that converts a tuple with three elements into one with two by eliminating the second element.

Write a function `thirds` of type `string -> char` that returns the third character of a string (your function does not need to be defined on strings with length less than 3), Hint: use the `explode` function.

Write a function `del3` of type `a list -> a list` whose output list is the same as the input list, but with the third element deleted (your function does not need to be defined on lists with length less than 3).

Write a function `sqsum` of type `int -> int` that takes a non-negative integer `n` and returns the sum of the squares of all the integers 0 through `n` (your function does not need to be defined for inputs < 0).

Write a function `sort3` of type `real * real * real -> real list` that returns a sorted list of three numbers.

Write a function `pow` of type `real * int -> real` that raises a real number to an integer power (your function does not need to be defined for integer values less than 0).
Some pragmatics for ML:

- You can use your favorite editor to write a program and then load it into ML with `use "<filename>"`;
- Comments in ML: `(* … *)`

```sml
(*
 * this program computes the square of a real value
*)

fun sq (x:real):real = x * x;
```

```bash
iBook:~ lutz$ sml
Standard ML of New Jersey v110.59
- use "sq.sml";
[opening sq.sml]
val sq = fn : real -> real
val it = () : unit
- sq(3.0);
val it = 9.0 : real
- 
```
Assignment #4 – see website

- hand in your source code and a screen shot of your program running with some example data.
- Submission is through Sakai.