# Control of Temporal Constraints Based on Dioid Algebra for Timed Event Graphs

S. Amari, J.J. Loiseau

IRCCyN, UMR CNRS 6597 Ecole Centrale de Nantes loiseau@irccyn.ec-nantes.fr

and I. Demongodin

LISA, FRE CNRS 2656 Université d'Angers isabel.demongodin@univ-angers.fr

WPDRTS, April 4-5 2005, Denver Colorado



## Outline

- Introduction
- Timed event graphs
- Min-Plus linear models of timed event graphs, their properties.
- Strict temporal constraints in Min-Plus
- Control design
- Example
- Conclusions



## Introduction

The main features of this work are the following.

- The problem is to respect strict temporal constraints.
- We use a simple linear model over the Min-Plus semiring.
- The design of a control ensuring the constraint validation is proposed.
- It is actually an on-line admission control.
- The work originated from a real industrial manufacturing workshop.



## **Timed event Graphs**



A P-timed event graph

- Petri Net = Places ∈ P + Transitions ∈ T + Arcs ∈ P × T ∪ T × P,
  + Initial tokens, + marking evolution rules.
- Event Graph = Each place has exactly one downstream and one upstream transition.
- *Timed* Event Graph = A delay, denoted  $\tau_{ij}$ , is associated to the place from  $t_j$  to  $t_i$ , if any. It is a minimal sojourn time for the tokens.



#### **Min-Plus linear model : Principle**

• To each transition is associated a counter =  $u_i(t)$  for a source transition,  $\theta_i(t)$  for the other transitions.

For instance, the timed event graph



that reads  $\theta_3(t) = m_1 \theta_1(t - \tau_1) \oplus m_2 \theta_2(t - \tau_2)$ ,

in the Min-Plus algebra  $\overline{\mathbb{R}}_{\min} = (\mathbb{R} \cap \{\infty\}, \min = \oplus, +).$ 



 $au_2$ 

 $\tau_1$ 

 $x_3$ 

 $m_1$ 

 $m_2$ 

 $x_1$ 

 $x_2$ 

### **Min-Plus linear model**

In general, we obtain a behavioral model of the form

$$\theta(t) = \bigoplus_{\tau=0}^{\tau^{\max}} (A_{\tau} \cdot \theta(t-\tau) \oplus B_{\tau} \cdot u(t-\tau)) ,$$

where  $\tau^{\rm max}$  is the maximal delay occuring in the graph. The model can be rewrited as

$$\theta(t) = \bigoplus_{\tau>0} (A_0^{\star} \cdot A_{\tau} \cdot \theta(t-\tau) \oplus A_0^{\star} \cdot B_{\tau} \cdot u(t-\tau)) ,$$

where  $A_0^{\star} := \bigoplus_{k \in \mathbb{N}} A_0^k$  is the Kleene star of  $A_0$ .

See : F. Baccelli, G. Cohen, G.-J. Olsder and J.-P. Quadrat, Synchronization and linearity, Wiley, 1992.



## **Min-Plus linear model (cont.)**

Some hypotheses are done.

- (H<sub>1</sub>) All the delays equal 0 or 1. This leads to a state-space representation:  $x(t) = Ax(t-1) \oplus Bu(t)$ ,  $\theta(t) = Cx(t)$ ;.
- (H<sub>2</sub>) The input u(t) is a control. One can postpone the firing of the source transitions, then it is an admission control.
- (H<sub>3</sub>) There is only one input, for the sake of simplicity.

The main consequence is that the system is causal, deterministic, linear, and in state-space form. Hence

$$x(t) = A^{\tau} \cdot x(t-\tau) \oplus \left[ \bigoplus_{k=0}^{\tau-1} A^k \cdot B \cdot u(t-k) \right] ,$$

holds true, for every integer  $\tau \geq 1$ .



## Example

Consider again the previous example,



a P-timed event graph.

For this graph, the basic Min-Plus linear equation reads

$$\theta(t) = A_0 \theta(t) \oplus A_1 \theta(t-1)$$
  
$$\oplus A_2 \theta(t-2) \oplus A_4 \theta(t-4) \oplus Bu(t) ,$$



with

$$A_{0} = \begin{pmatrix} \epsilon & 2 & 2 \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{1} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & 1 \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{1} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{2} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_{4} = \begin{pmatrix} \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix}, A_$$

and

$$B = \left(\begin{array}{c} e \\ \epsilon \\ \epsilon \end{array}\right) \ .$$



Multiplying by  $A_0^{\star}$  the other matrices, one obtains the following explicit equation

$$\theta(t) = \begin{pmatrix} \epsilon & \epsilon & 3 \\ \epsilon & \epsilon & 1 \\ \epsilon & \epsilon & \epsilon \end{pmatrix} \theta(t-1) \oplus \begin{pmatrix} 2 & \epsilon & \epsilon \\ e & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix} \theta(t-2)$$
$$\oplus \begin{pmatrix} \epsilon & 2 & \epsilon \\ \epsilon & \epsilon & \epsilon \\ \epsilon & \epsilon & \epsilon \end{pmatrix} \theta(t-4) \oplus \begin{pmatrix} e \\ \epsilon \\ \epsilon \end{pmatrix} u(t) .$$



Extending the initial graph to get a graph with delays normalized to 0 or 1, one obtains the following graph





and the resulting state equation is



11

#### Taking into account strict temporal constraints



Let  $p_{ij}$  be subject to a temporal constraint.

The constraint is expressed through the following inequality:

$$m_{ij} + x_j(t - \tau_{ij}) \ge x_i(t) \ge m_{ij} + x_j(t - \tau_{ij}^{\max})$$
,

where  $m_{ij}$  is the initial marking of the place  $p_{ij}$ . Since the left inequality is already taken into account by the linear model, the right one, say

$$x_i(t) \ge m_{ij} x_j(t - \tau_{ij}^{\max}) ,$$

where the product is over  $\overline{\mathbb{R}}_{\min}$ , actually represents the constraint.



#### **Causal feedback**

We want to calculate  $F \in \overline{\mathbb{R}}_{\min}^{m \times N}$  such that

$$u(t) = F \cdot x(t-1) ,$$

for t > 1, where the product is in the sense of the Min–Plus algebra, ensures the respect of the constraint

$$x_i(t) \ge m_{ij} x_j(t - \tau_{ij}^{\max})$$
.

(H<sub>4</sub>) There exists a path  $\alpha$  from  $t_u$  to  $t_j$ . The corresponding delay is denoted  $\tau_{\alpha}$ .



#### **Control synthesis**

Combining

$$x_j(t) \le A_{ju}^{\tau_\alpha} u(t - \tau_\alpha)$$

and

$$x_i(t) = \bigoplus_{r=1}^N A_{ir}^{\phi} x_r(t-\phi) \oplus \left[ \bigoplus_{k=0}^{\phi-1} (A^k B)_i u(t-k) \right] ,$$

one obtains the main result.

**Theorem 1** The constraint  $x_i(t) \ge m_{ij}x_j(t - \tau_{ij}^{\max})$  is satisfied taking

$$u(t) \leq \bigoplus_{r=1}^{N} (A_{ir}^{\phi} - A_{ju}^{\tau_{\alpha}} - m_{ij}x_r(t-1)) ,$$

where  $\phi = \tau_{ij}^{\max} + \tau_{\alpha} + 1$ , if the two following conditions hold (i)  $A_{ir}^{\phi} \ge A_{ju}^{\tau_{\alpha}} + m_{ij}$ , for r = 1 to N, (ii)  $(A^k B)_i \ge A_{ju}^{\tau_{\alpha}} + m_{ij}$ , for k = 0 to  $\phi - 1$ .



## **Control synthesis (cont.)**

**Corollary** If there is neither initial token along the path from  $t_u$  to  $t_j$ , nor in  $p_{ij}$ , then the two conditions hold, and

$$u(t) = \bigoplus_{r=1}^{N} A_{ir}^{\phi} x_r(t-1)$$

is a control law that validates the temporal constraint

$$x_i(t) \ge m_{ij} x_j(t - \tau_{ij}^{\max})$$
.

Notice that a degree of freedom exists, since the path is not unique, in general.



### Generalization

to the case of several temporal constraints, say

$$x'_z(t) \ge m_z x_z(t - \tau_z^{\max}) ,$$

for z = 1 to Z.

Theorem 2 The control law

$$u(t) = \bigoplus_{z=1}^{Z} u_z(t) \; ,$$

where  $u_z(t)$  is calculated from Theorem 1 for each constraint, defines a causal control that ensures the respect of the Z different temporal constraints.





The state equation associated with this little manufacturing system is

$$x(t) = \begin{pmatrix} \epsilon & 2 & \epsilon \\ 1 & \epsilon & 1 \\ \epsilon & e & \epsilon \end{pmatrix} x(t-1) \oplus \begin{pmatrix} e \\ \epsilon \\ \epsilon \end{pmatrix} u(t) ,$$

where the components of x(t) are the counter functions associated to the transitions  $t_1$ ,  $t_2$ , and  $t_3$ , and u(t) is the control.



Further, the time constraint is expressed in terms of an inequality, say

$$x_2(t) \ge 1 \cdot x_1(t-1)$$
,

for  $t \ge 1$ . Then applying Theorem 1, we obtain  $\tau_{ij}^{max} = \tau_{21}^{max} = 1$ ,  $\tau_{\alpha} = 0$ ,  $m_{ij} = m_{21} = 1$ , and  $\phi = \tau_{21}^{max} + \lambda + 1 := 2$ .

We can then check that (i)  $A_{1u}^e + m_{21} = 1$ , and  $A_{2r}^2 = \epsilon$ , 1,  $\epsilon$  respectively, for r = 1, 2, 3, (ii)  $(AB)_2 = 1$ . The two conditions of the theorem hold, and

$$u(t) = \bigoplus_{r=1}^{3} \left( A_{2,r}^2 - 1 \right) x_r(t-1) := x_2(t-1)$$

guarantees that the time constraint is respected.



## Conclusions

- A novel approach to the validation of temporal constraints is proposed.
- It consists of a online admission control that ensures the respect of the constraint.
- The computations are easy, thanks to the use of the Min-Plus linear model. See http://www.istia.univ-angers.fr/~hardouin/ for a software that permits effective computation on large examples.
- A generalization to the case of several constraints was proposed.
- Other generalizations motivate present studies, to the case of several inputs, or to the case of noncommensurable delays. See the forthcoming PhD report of Said Amari.

