

The idea of a correct compiler is that the intended behavior of the source program is preserved by the translated program.

Recall that  $\text{translate}(c, c')$  is our predicate that takes a source program  $c$  and produces the target code  $c'$ .

```
:- >>> 'executing: assign(x,2) seq assign(y,mult(2,x))'.
```

```
program1(assign(x,2) seq assign(y,mult(2,x))).
```

```
:- >>> 'Source Semantics'.
```

```
:- program1(P),(P,e) -->> Env, Env = env([bind(4,y)|_],e).
```

```
:- >>> 'Target Semantics'.
```

```
:- program1(P),translate(P,C),(C,C,([],e)) -->> ([],Env), Env = env([bind(4,y)|_],e).
```

# Compiler Correctness

```
:- >>> 'executing: if(le(2,3),assign(i,3),assign(i,4))'.
```

```
program2(if(le(2,3),assign(i,3),assign(i,4))).
```

```
:- >>> 'Source Semantics'.
```

```
:- program2(P),(P,e) -->> Env, Env = env([bind(3,i)|_],e).
```

```
:- >>> 'Target Semantics'.
```

```
:- program2(P,translate(P,C),(C,C,([],e)) -->> ([],Env), Env = env([bind(3,i)|_],e).
```

# Compiler Correctness

```
:- >>> 'executing: '.  
:- >>> 'assign(n,3) seq'.  
:- >>> 'assign(i,1) seq'.  
:- >>> 'assign(z,1) seq'.  
:- >>> 'whiledo(not(eq(i,n)),'.  
:- >>> '  assign(i,add(i,1)) seq'.  
:- >>> '  assign(z,mult(z,i))'.
```

```
program3(assign(n,3) seq  
          assign(i,1) seq  
          assign(z,1) seq  
          whiledo(not(eq(i,n)),  
                  assign(i,add(i,1)) seq  
                  assign(z,mult(z,i)))).
```

```
:- >>> 'Source Semantics'.  
:- program3(P),(P,e) -->> Env, Env = env([bind(6,z)|_],e).
```

```
:- >>> 'Target Semantics'.  
:- program3(P),translate(P,C),(C,C,([],e)) -->> ([],Env), Env = env([bind(6,z)|_],e).
```

The compiler correctness problem is a special case of our *semantic equivalence* problem.

Consider the case of translating statements, then for any  $c \in \mathbf{Com}$  and its corresponding translated code  $c'$  with  $\text{translate}(c, c')$ ,

$$c \sim c' \text{ iff } \forall e, \exists E[(c, e) \longrightarrow E \wedge (c', ([], e)) \longrightarrow ([], E)]$$

Similarly, the case of translating arithmetic expressions, then for any  $a \in \mathbf{Aexp}$  and its corresponding translated code  $a'$  with  $\text{translate}(a, a')$ ,

$$a \sim a' \text{ iff } \forall e, \exists V [(a, e) \longrightarrow V \wedge (a', ([], e)) \longrightarrow ([V], e)]$$

And finally, the case of translating boolean expressions, then for any  $b \in \mathbf{Bexp}$  and its corresponding translated code  $b'$  with  $\text{translate}(b, b')$ ,

$$b \sim b' \text{ iff } \forall e, \exists B, B' [(b, e) \dashrightarrow B \wedge (b', ([], e)) \dashrightarrow ([B'], e) \wedge B' = B]$$

# Compiler Correctness

The correctness proofs themselves are proofs by induction. There is no problem here because translation is a syntactic property – we are NOT trying to prove an algorithm written in the source language correct – we are trying to prove that whatever algorithm was written in the source language (correct or not) is preserved by the translation.



# Compiler Correctness: Booleans

```
% it is sufficient to show that for every b in Bexp we have
%
% (forall b,e)[(b,e) -->> V1 ^
%             translate(b,C) ^
%             (C,C,([],e)) --> ([V2],e) ^
%             V1 = V2]
%
% proof by induction on Bexp.

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
:- >>> 'case true'.
:- (true,e) -->> V1,
   translate(true,C),
   (C,C,([],e)) -->> ([V2],e),
   V1 = V2.

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
:- >>> 'case false'.
:- (false,e) -->> V1,
   translate(false,C),
   (C,C,([],e)) -->>([V2],e),
   V1 = V2.
```

# Compiler Correctness: Booleans

```
% the following assumptions hold for the relational operators
:- asserta((a,e) -->> va). % arithmetic exp a -> va
:- asserta((b,e) -->> vb). % arithmetic exp b -> vb
:- asserta(int(va)).
:- asserta(int(vb)).
:- asserta(translate(a,ca)).
:- asserta(translate(b,cb)).
:- asserta((ca,_,(S,E)) -->> ([va|S],E)).
:- asserta((cb,_,(S,E)) -->> ([vb|S],E)).

:- >>> 'case eq(a,b)'.
:- (eq(a,b),e) -->> V1,
   translate(eq(a,b),C),
   (C,C,([],e)) -->> ([V2],e),
   V1 = V2.

:- >>> 'case le(a,b)'.
:- (le(a,b),e) -->> V1,
   translate(le(a,b),C),
   (C,C,([],e)) -->> ([V2],e),
   V1 = V2.

:- retract((a,e) -->> va).
:- retract((b,e) -->> vb).
:- retract(int(va)).
:- retract(int(vb)).
:- retract(translate(a,ca)).
:- retract(translate(b,cb)).
:- retract((ca,_,(S,E)) -->> ([va|S],E)).
:- retract((cb,_,(S,E)) -->> ([vb|S],E)).
```

# Compiler Correctness: Booleans

```
:- asserta((a,e) -->> va).
:- asserta((b,e) -->> vb).
:- asserta(bool(va)).
:- asserta(bool(vb)).
:- asserta(translate(a,ca)).
:- asserta(translate(b,cb)).
:- asserta((ca,_,(S,E)) -->> ([va|S],E)).
:- asserta((cb,_,(S,E)) -->> ([vb|S],E)).

:- >>> 'case not(a)'.
:- (not(a),e) -->> V1,
   translate(not(a),C),
   (C,C,([],e)) -->> ([V2],e),
   V1 = V2.

:- >>> 'case and(a,b)'.
:- (and(a,b),e) -->> V1,
   translate(and(a,b),C),
   (C,C,([],e)) -->> ([V2],e),
   V1 = V2.

:- >>> 'case or(a,b)'.
. . .

:- retract((a,e) -->> va).
:- retract((b,e) -->> vb).
:- retract(bool(va)).
:- retract(bool(vb)).
:- retract(translate(a,ca)).
:- retract(translate(b,cb)).
:- retract((ca,_,(S,E)) -->> ([va|S],E)).
:- retract((cb,_,(S,E)) -->> ([vb|S],E)).
```

# Compiler Correctness: Commands

```
% it is sufficient to show that for every c in Com we have
%
% (forall cc,e)[(cc,e -->> E1) ^
%           translate(cc,C) ^
%           (C,C,([] ,e)) -->> ([] ,E1)]
%
% proof by induction on Com.

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
:- >>> 'case skip'.
:- (skip,e -->> E1,
    translate(skip,C),
    (C,C,([] ,e)) -->> ([] ,E1).

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
:- >>> 'case assign'.
:- asserta((a,e -->> va).
:- asserta(translate(a,ca)).
:- asserta((ca,_,(L,S)) -->> ([va|L],S)).

:- (assign(x,a),e -->> E1,
    translate(assign(x,a),C),
    (C,C,([] ,e)) -->> ([] ,E1).

:- retract((a,e -->> va).
:- retract(translate(a,ca)).
:- retract((ca,_,(L,S)) -->> ([va|L],S)).
```

# Compiler Correctness: Commands

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%  
:- >>> 'case seq'.  
:- asserta((c1,_) -->> e1).  
:- asserta((c2,e1) -->> e2).  
:- asserta(translate(c1,cc1)).  
:- asserta(translate(c2,cc2)).  
:- asserta((cc1,_,([],_)) -->> ([],e1)).  
:- asserta((cc2,_,([],e1)) -->> ([],e2)).  
  
:- (seq(c1,c2),e) -->> E1,  
    translate(seq(c1,c2),C),  
    (C,C,([],e)) -->> ([],E1).  
  
:- retract((c1,_) -->> e1).  
:- retract((c2,e1) -->> e2).  
:- retract(translate(c1,cc1)).  
:- retract(translate(c2,cc2)).  
:- retract((cc1,_,([],_)) -->> ([],e1)).  
:- retract((cc2,_,([],e1)) -->> ([],e2)).
```

# Compiler Correctness: Commands

```
:- >>> 'case if'.
:- asserta((c1,e) -->> e1).
:- asserta((c2,e) -->> e2).
:- asserta(translate(b,cb)).
:- asserta(translate(c1,cc1)).
:- asserta(translate(c2,cc2)).
:- asserta((cc1,_,([],e)) -->> ([],e1)).
:- asserta((cc2,_,([],e)) -->> ([],e2)).

:- >>> '    case analysis, b=true'.
:- asserta((b,e) -->> true).
:- asserta((cb,_,([],e)) -->> ([true],e)).

:- (if(b,c1,c2),e) -->> E1,
    translate(if(b,c1,c2),C),
    (C,C,([],e)) -->> ([],E1).

:- retract((b,e) -->> true).
:- retract((cb,_,([],e)) -->> ([true],e)).

:- >>> '    case analysis, b=false'.
:- asserta((b,e) -->> false).
:- asserta((cb,_,([],e)) -->> ([false],e)).

:- (if(b,c1,c2),e) -->> E1,
    translate(if(b,c1,c2),C),
    (C,C,([],e)) -->> ([],E1).

:- retract((b,e) -->> false).
:- retract((cb,_,([],e)) -->> ([false],e)).
...

```

# Compiler Correctness: Commands

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
:- >>> 'case while'.
:- asserta((c,e) -->> vc).
:- asserta(translate(b,cb)).
:- asserta(translate(c,cc)).
:- asserta((cc,_,([],e)) -->> ([],vc)).

:- >>> '    case analysis, b=false'.
:- asserta((b,e) -->> false).
:- asserta((cb,_,([],e)) -->> ([false],e)).

:- (whiledo(b,c),e) -->> e,
   translate(whiledo(b,c),C),
   (C,C,([],e)) -->> ([],e).

:- retract((b,e) -->> false).
:- retract((cb,_,([],e)) -->> ([false],e)).
```

# Compiler Correctness: Commands

Here we prove that one iteration of the loop executes correctly, subsequent iterations of the loop are assumed to terminate in some state vt.

```
:- >>> '    case analysis, b=true'.
:- asserta((b,e) -->> true).
:- asserta((cb,_,([],e)) -->> ([true],e)).

% lemma: prove that the translation of whiledo(b,c) is the piece of stack machine code shown
:- translate(
    whiledo(b,c),
    [label(whilelabel1),cb,jmpf(whilelabel2),cc,jmp(whilelabel1),label(whilelabel2)]).

% it is sufficient to prove the correctness for the loop for only one iteration
% assume that the remaining iterations after the first iteration give us some
% terminal state vt - we assume this both in the source and target language
:- asserta((whiledo(b,c),vc) -->> vt).
:- asserta((([label(whilelabel1),cb,jmpf(whilelabel2),cc,jmp(whilelabel1),label(whilelabel2)],
    _,([],vc)) -->> ([],vt)).

:- (whiledo(b,c),e) -->> vt,
    translate(whiledo(b,c),C),
    (C,C,([],e)) -->> ([],vt).

:- retract((b,e) -->> true).
:- retract((cb,_,([],e)) -->> ([true],e)).
:- retract((whiledo(b,c),vc) -->> vt).
:- retract((([label(whilelabel1),cb,jmpf(whilelabel2),cc,jmp(whilelabel1),label(whilelabel2)],
    _,([],vc)) -->> ([],vt)).
```



Assignment #6 – see website