Stealing	No	Holding
AA	17	-1
A	15	-2
В	13	-3
	:	
D	9	-5
E	7	-6

In a steal attempt, should the split number drawn be within the catcher's T-Rating, all runners automatically advance one base on the catcher's throwing error.

Source: Our Rules, 2007 Strat-o-Matic Site

STEALING

BASE	SAFE	OUT
2nd	AA-1 to 17 A-1 to 15 B-1 to 13 C-1 to 11 D-1 to 9 E-1 to 7	18 to 20 16 to 20 14 to 20 12 to 20 10 to 20 8 to 20
3rd; 2nd & 3rd*	AA-1 to 11 A-1 to 10 B-1 to 9 C-1 to 8 D-1 to 7 E-1 to 6	12 to 20 11 to 20 10 to 20 9 to 20 8 to 20 7 to 20
home; 3rd & home;* 2nd, 3rd & home;*	AA-I to 7 A-I to 6 B-I to 5 C-I to 4 D-I to 3 E-I to 2	8 to 20 7 to 20 6 to 20 5 to 20 4 to 20 3 to 20

^{*}In double steal situations that read out, only the leading runner is out. Other runners advance 1 base.